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# **Grande Illusions Book Ii From The Films Of Tom Savini**

Gary C. Tarbert, Barbara Beach

## **Grande Illusions Book Ii From The Films Of Tom Savini:**

Special Make-up Effects for Stage & Screen Todd Debreceni, 2012-08-21 In the world of film and theatre character transformation takes a lot of work skill and creativity Dedicated solely to SFX this book will show you tips and techniques from an seasoned SFX makeup artist with years of film TV and theatrical experience Not only will this book take you through the many genres that need a special effects makeup artist like horror fantasy and sci fi but it will also tell you about the tools you will need how to maintain your toolkit how to take care of the actor's skin how to airbrush properly when HD is involved and all about the exclusive tricks of the trade from an experienced pro who knows all the latest tips and techniques The author shows you how to sculpt and mold your own makeup prosethetics focusing on how human anatomy relates to sculpture thus creating the most realistic effects Case studies feature some of the top makeup artists of today such as Neill Gorton Christopher Tucker Miles Teves Jordu Schell Mark Alfrey Matthew Mungle Christien Tinsely Vittorio Sodano and Mark Gabarino You will also learn about human anatomy as it relates to sculpture and will be able to profit from lessons from today s top make up artists that are highlighted Put your new techniques into practice right away with the step by step tutorials on the must have DVD which will show you exactly how some of the looks from the book were achieved Makeup Effects for Stage and Screen Todd Debreceni, 2013 Transforming an actor into a character for film or theater takes a great deal of skill prowess and creativity and in this new edition author Todd Debreceni empowers you with just those qualities From his years of film TV and theatrical experience he shows you tips and techniques that will have you applying your own makeup effects like a pro in no time Along with walking you through genre specific considerations horror fantasy sci fi and so on Todd also teaches you about the gear you will need how to maintain your kit how to take care of the actor s skin how to airbrush properly when HD is involved and so much more Learn how to sculpt and mold your own makeup prosthetics with a focus on how human anatomy relates to sculpture to create the most realistic effects Recipes scattered throughout the book show you exactly what you need and how to use it helping you to create the best SFX makeup applications Case studies feature some of the world s top makeup effects artists including Steve Wang Thom Flouts Ve Neill Neill Gorton Greg Nicotero Kazuhiro Tsuji Jordu Schell Howard Berger Matthew Mungle Christien Tinsely Vittorio Sodano and Tami Lane Put your new techniques into practice right away and see how some of the looks from the book were achieved with the step by step tutorials on the companion website www focalpress com cw debreceni New to this edition Animatronics Specialty contact lenses Collapsible core molds Contoured or conforming molds Making resin and silicone eyes Even MORE information about silicone rld s top makeup effects artists including Steve Wang Thom Flouts Ve Neill Neill Gorton Greg Nicotero Kazuhiro Tsuji Jordu Schell Howard Berger Matthew Mungle Christien Tinsely Vittorio Sodano and Tami Lane Put your new techniques into practice right away and see how some of the looks from the book were achieved with the step by step tutorials on the companion website www focalpress com cw debreceni New to this edition Animatronics Specialty

contact lenses Collapsible core molds Contoured or conforming molds Making resin and silicone eyes Even MORE information about silicone The Prop Building Guidebook Eric Hart,2016-12-08 Experienced prop maker Eric Hart walks readers through techniques used in historical and contemporary prop making and demonstrates how to apply them to a variety of materials Hundreds of full color photographs illustrate the tools and techniques used by professional prop makers throughout the entertainment industry New features to the second edition include Updated information on the latest tools and materials used in prop making Both metric and standard measuring units Step by step photos on common techniques such as upholstery mold making and faux finishing Expanded coverage of thermoplastics foam and water based coatings

Grande Illusions Tom Savini,1983 Grande Illusions Tom Savini,2013-07-20 Legendary special make up effects artist Tom Savini s books Grande Illusions and Grande Illusions II have been entertaining readers and educating the next generation of artists for decades Now for the first time both books are combined into one ultimate guide to the craft and art of make up effects With hundreds of pictures and diagrams Grande Illusions uses Tom s real world experience on dozens of classic movies to show the readers exactly how he did each effect in an easy to understand step by step guide This book offers budding make up artists and film fans a firsthand look at how cinematic illusions are created Some of the amazing effects that are explained in this book are from legendary films such as Friday the 13th Creepshow The Burning Maniac The Prowler Dawn of the Dead Friday the 13th The Final Chapter Monkey Shines Red Scorpion Texas Chainsaw Massacre II Night of the Living Dead 1990 and others Using his own films as an example Tom teaches not only how he did each effect but also how to do head casts make case molds punching hair sketching color plates and casting teeth giving budding artists a full understanding of the craft With amazing introductions by fellow legends Stephen King George Romero and Dick Smith Grande Illusions is sure to thrill and entice film fans and become and become a constant companion for new make up artists

The Guerilla Film Makers Handbook Chris Jones, Genevieve Jolliffe, 2006-01-01 This third edition of the UK s best selling filmmaker s bible builds upon the most successful features of the previous books Including illustrations diagrams and box outs this book comes with a DVD packed with further interviews with filmmakers as well as theatrical trailers *Guerilla Film Makers Movie Blueprint* Chris Jones, 2003-06-20 Central to The Guerilla Film Makers Movie Blueprint are flow charts crystal clear diagrams detailing every single thing no matter how small that needs to be done to make your film This visual approach to the filmmaking process ensures that new and established filmmakers get an instant overview of each and every discipline Backing up the diagrams are copious notes humorous in tone yet broad and deep in content Wherever possible the text is broken apart into box outs hot tips and sub diagrams This book is entertaining irreverent and never less than painfully practical The Guerilla Film Makers Movie Blueprint will have its own dedicated website where readers can download the tools forms software and artwork detailed in the book Jones s latest endeavor is packed with over a decade s worth of experience know how and insider tips A must read for every budding filmmaker *Dark Carnivals* W. Scott

Poole, 2023-10-03 The panoramic story of how the horror genre transformed into one of the most incisive critiques of unchecked American imperial power The American empire emerged from the shadows of World War II As the nation s influence swept the globe with near impunity a host of evil forces followed from racism exploitation and military invasion to killer clowns flying saucers and monsters borne of a fear of the other By viewing American imperial history through the prism of the horror genre Dark Carnivals lays bare how the genre shaped us distracted us and gave form to a violence as American as apple pie A carnival ride that connects the mushroom clouds of 1945 to the beaches of Amity Island Charles Manson to the massacre at My Lai and John Wayne to John Wayne Gacy the new book by acclaimed historian W Scott Poole reveals how horror films and fictions have followed the course of America's military and cultural empire and explores how the shadow of our national sins can take on the form of mass entertainment **Special Effects Artists** Rolf Giesen, 2014-04-24 Throughout the course of film history artists have used matte painting stop motion animation model photography process cinematography in camera effects travelling matter optical printing and physical and floor effects to entertain audiences These are the special effects artists in this book The biographical entries provide career synopses and movie credits spanning the early years of cinematography through the end of the mechanical age of filmmaking marked by Steven Spielberg s Jurassic Park and its combination of conventional effects and computer generated images An extensive filmography numerous stills a glossary a bibliography and index are presented The Making of George A. Romero's Day of the **Dead** Lee Karr, Greg Nicotero, 2014-09-15 Released in 1985 Day of the Deadwas the final film of George A Romero's classic zombie trilogy which forever changed the face of horror filmmaking Set in an apocalyptic world where the living dead epidemic has wiped out most of humanity the movie quickly acquired cult status and with one remake released in 2008 and another planned for 2014 its influence on popular culture can still be felt today Now for the first time the full history of the making of the iconic original film is revealed Drawing on a wealth of exclusive interviews with the cast and crew author Lee Karr leaves no stone unturned in detailing the movie's preproduction shoot release and legacy Filled with behind the scenes gossip and previously unpublished stories from the set as well as over 100 full color photos this book givesDay of the Deadthe resurrection it deserves The Complete History of The Return of the Living Dead Christian Sellers, Gary Smart, 2017-10-01 The Return of the Living Dead film series has become one of the most successful zombie movie franchises of all time gaining cult status across the world and inspiring movies such as 28 Days Later Shaun of the Dead and Zombieland For the first time in 25 years the cast and crew of all five films in this franchise reveal the stories behind the movies offering their own opinions and details about life on the sets of some of the most fraught productions in cinema history Supported by dozens of cast and crew members The Complete History of the Return of the Living Dead features hundreds of previously unreleased behind the scenes photographs and exclusive artwork This eye catching comprehensive book is the ultimate celebration of The Return of the Living Dead franchise and all those who contributed to its creation Regional Horror Films, 1958-1990 Brian

Albright, 2012-11-08 During the second half of the 20th century landmark works of the horror film genre were as much the product of enterprising regional filmmakers as of the major studios From backwoods Utah to the Louisiana bayous to the outer boroughs of New York independent regional films like Night of the Living Dead Last House on the Left I Spit on Your Grave The Texas Chain Saw Massacre and The Evil Dead stood at the vanguard of horror cinema This overview of regionally produced horror and science fiction films includes interviews with 13 directors and producers who operated far from mainstream Hollywood along with a state by state listing of regionally produced genre films made between 1958 and 1990 Highlighting some of the most influential horror films of the past 50 years this work celebrates not only regional filmmaking but also a cultural regionalism that is in danger of vanishing Masters of Fiction 2: About Stories of the (Un)Dead -Lebst du noch oder wankst du schon? Elias Albrecht, Eric Zerm, 2015-04-22 Zombies Untote Infizierte Bei er das Grauen hat viele Namen Seit jeher faszinieren und schockieren die Geschichten von Untoten Generationen von Lesern und Kinog ngern Gamer und Serienjunkies Was die Fans am meisten fesselt und warum erforschen die Autoren in der zweiten Ausgabe von Masters of Fiction Aus dem Inhalt Story of the Un Dead Film Zombie Filmguide Eine Einf hrung in den filmischen Kosmos der lebenden Toten Untote als Blockbuster Garanten Gehirnmassen fre in Millionen Publikum Zombifikationen bei John Carpenter David Cronenberg TV Zombies als TV Stars Alternativen zu The Walking Dead Und die Zombies tanzen Tango Schocker Dramen Kom dien Grande Illusions K nstlerwelten Die Zombie Macher Teil 1 Tom Savini Der K nig der Metzelkunst Die Zombie Macher Teil 2 Wie machen wir das Der SFX Maker Greg Nicotero KNB Literatur und Comics Lebende Tote als Lesestoff Zombie Romane von Edgar Allan Poe bis The Walking Dead Horror aus Panels und Sprechblasen Die Welt der Comics Playtastic Play the Dead Untote in Computerspielen Interview Making Left 4 Dead 2 Im Gespr ch mit Welten Entwickler Jacob Wawer The Last of Us Von einem Spiel das auszog das Gamen zu ver ndern Musik Never too Dead to Rock Nightmares on Stage Blick in die Wissenschaft Die realen Urspr nge der Zombie Seuchen Von Zombie Drogen Giften Viren und Parasiten Politik Ge chtet verboten verst mmelt ber gek rzte Filme und die Geschichte der Zensur Philosophie Ich denke nicht mehr also wanke ich Zur Menschlichkeit von Zombies The Walking Dead Kinder in Zeiten der Apokalypse Erweitert Zombie Verwandtschaften und andere Untote Reaver Mutanten Mumien und Frankenstein Monster Fandom Zombies sind die besseren Menschen Was ist ein Zombie Walk Interview Zombie Run Auf dem Hinderniskurs warten die Untoten Am Ziel einer langen Reise Ausnahmezustand Was tun bei der Zombie Apokalypse **Cinefantastique** Frederick S. Clarke, 1985

**Encyclopedia of the Zombie** June Michele Pulliam, Anthony J. Fonseca, 2014-06-19 A fascinating read for anyone from general readers to hardcore fans and scholars this encyclopedia covers virtually every aspect of the zombie as cultural phenomenon including film literature folklore music video games and events The proliferation of zombie related fiction film games events and other media in the last decade would seem to indicate that zombies are the new vampires in popular culture The editors and contributors of Encyclopedia of the Zombie The Walking Dead in Popular Culture and Myth took on

the prodigious task of covering all aspects of the phenomenon from the less known historical and cultural origins of the zombie myth to the significant works of film and literature as well as video games in the modern day that feature the insatiable relentless zombie character The encyclopedia examines a wide range of significant topics pertaining to zombies such as zombies in the pulp magazines the creation of the figure of the zuvembie to subvert decades of censorship by the Comics Code of Authority Humans vs Zombies a popular zombie themed game played on college campuses across the country and annual Halloween zombie walks Organized alphabetically to facilitate use of the encyclopedia as a research tool it also includes entries on important scholarly works in the expanding field of zombie studies The Zombies that Ate Pittsburgh

Paul R. Gagne, 1987 Publishers Directory, 1994 Book Review Index Gary C. Tarbert, Barbara Beach, 1985-04

Choice, 1984 Forthcoming Books Rose Arny, 1992

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