

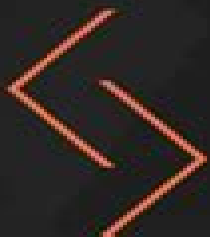


1ST EDITION

Mastering Flask Web and API Development

Build and deploy production-ready Flask apps
seamlessly across web, APIs, and mobile platforms

SHERWIN JOHN C. TRAGURA



Mastering Flask Download

Jack Stouffer



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Mastering Flask Jack Stouffer, 2015-09-30 Gain expertise in Flask to create dynamic and powerful web applications About This Book Work with scalable Flask application structures to create complex web apps Discover the most powerful Flask extensions and learn how to create one Deploy your application to real world platforms using this step by step guide Who This Book Is For If you are a Flask user who knows the basics of the library and how to create basic web pages with HTML and CSS and you want to take your applications to the next level this is the book for you Harnessing the full power of Flask will allow you to create complex web applications with ease What You Will Learn Set up a best practices Python environment Use SQLAlchemy to programmatically query a database Develop templates in Jinja Set up an MVC environment for Flask Discover NoSQL when to use it when not to and how to use it Develop a custom Flask extension Use Celery to create asynchronous tasks In Detail Flask is a library that allows programmers to create web applications in Python Flask is a micro framework that boasts a low learning curve a large community and the power to create complex web apps However Flask is easy to learn but difficult to master Starting from a simple Flask app this book will walk through advanced topics while providing practical examples of the lessons learned After building a simple Flask app a proper app structure is demonstrated by transforming the app to use a Model View Controller MVC architecture With a scalable structure in hand the next chapters use Flask extensions to provide extra functionality to the app including user login and registration NoSQL querying a REST API an admin interface and more Next you ll discover how to use unit testing to take the guesswork away from making sure the code is performing as it should The book closes with a discussion of the different platforms that are available to deploy a Flask app on the pros and cons of each one and how to deploy on each one Style and approach With plenty of useful examples this guide introduces new concepts and then shows you how those concepts can be used in a real world environment Most sections are based around a single example app that is developed throughout the book

Mastering Flask Web Development Daniel Gaspar, Jack Stouffer, 2018-10-31 Learn to build modern secure highly available web MVC applications and API s using Python s Flask framework Key Features Create production ready MVC and REST API with the dynamic features of Flask Utilize the various extensions like Flask JWT and Flask SQLAlchemy to develop powerful applications Deploy your flask application on real world platforms like AWS and Heroku on VM s or Docker containers Book Description Flask is a popular Python framework known for its lightweight and modular design Mastering Flask Web Development will take you on a complete tour of the Flask environment and teach you how to build a production ready application You ll begin by learning about the installation of Flask and basic concepts such as MVC and accessing a database using an ORM You will learn how to structure your application so that it can scale to any size with the help of Flask Blueprints You ll then learn how to use Jinja2 templates with a high level of expertise You will also learn how to develop with SQL or NoSQL databases and how to develop REST APIs and JWT authentication Next you ll move on to build role based

access security and authentication using LDAP OAuth OpenID and database Also learn how to create asynchronous tasks that can scale to any load using Celery and RabbitMQ or Redis You will also be introduced to a wide range of Flask extensions to leverage technologies such as cache localization and debugging You will learn how to build your own Flask extensions how to write tests and how to get test coverage reports Finally you will learn how to deploy your application on Heroku and AWS using various technologies such as Docker CloudFormation and Elastic Beanstalk and will also learn how to develop Jenkins pipelines to build test and deploy applications What you will learn Develop a Flask extension using best practices Implement various authentication methods LDAP JWT Database OAuth and OpenID Learn how to develop role based access security and become an expert on Jinja2 templates Build tests for your applications and APIs Install and configure a distributed task queue using Celery and RabbitMQ Develop RESTful APIs and secure REST API s Deploy highly available applications that scale on Heroku and AWS using Docker or VMs Who this book is for The ideal target audience for this book would be Python developers who want to use Flask and its advanced features to create Enterprise grade and lightweight applications The book is for those who have some exposure of Flask and want to take it from introductory to master level Mastering Flask Web and API Development Sherwin John C. Tragura, 2024-08-16 Discover how to construct API and web components build enterprise grade applications design and implement unit and behavioral testing and plan deployment strategies for scalable Flask 3 applications Key Features Implement web and API applications using both standard and asynchronous Flask components Improve your dev experience with signals route decorators async await design patterns context managers and nested blueprints Tie all the features together in each chapter through practical relatable applications Purchase of the print or Kindle book includes a free PDF eBook Book Description Flask is a popular Python framework known for its lightweight and modular design Mastering Flask Web and API Development will take you on an exhaustive tour of the Flask environment and teach you how to build a production ready application You ll start by installing Flask and grasping fundamental concepts such as MVC and ORM database access Next you ll master structuring applications for scalability through Flask blueprints As you progress you ll explore both SQL and NoSQL databases while creating REST APIs and implementing JWT authentication and improve your skills in role based access security utilizing LDAP OAuth OpenID and databases The new project structure managed by context managers as well as ASGI support has revolutionized Flask and you ll get to grips with these crucial upgrades You ll also explore out of the box integrations with technologies such as RabbitMQ Celery NoSQL databases PostgreSQL and various external modules The concluding chapters discuss enterprise related challenges where Flask proves its mettle as a core solution By the end of this book you ll be well versed with Flask seeing it not only as a lightweight web and API framework but also as a potent problem solving tool in your daily work addressing integration and enterprise issues alongside Django and FastAPI What you will learn Prepare set up and configure development environments for both API and web applications Explore built in serializers and encoders that processes request and response data Solve

big data issues by integrating Flask applications with NoSQL databases Apply various ORM and ODM techniques to build model and repository layers Integrate with OpenAPI Circuit Breaker ZooKeeper and OpenTracing to build scalable API applications Use Flask middleware to provide CRUD transactions for Flutter based mobile applications Who this book is for This book is for proficient Python developers seeking a deeper understanding of the Flask framework as a solution for tackling enterprise challenges It is also a great resource for Flask savvy readers eager to learn more about the framework s advanced capabilities and new features

Mastering Flask in 5 Days; From Zero to Deployment MARK JOHN LADO,2025-01-20 This is your fast track to web development with Python This hands on guide takes you on a whirlwind journey covering everything from fundamental concepts like routing and templates to advanced topics like database integration user authentication and deployment Within five days you ll Grasp core Flask concepts Understand routes views templates and how to handle requests Build a real world application Develop a functional web application from scratch applying your newfound knowledge Master essential skills Learn to work with databases implement user authentication and build RESTful APIs Deploy your application Learn how to deploy your Flask application to production servers like Heroku or AWS This book is perfect for Beginners with some Python experience who want to dive into web development Developers looking to expand their skills with the powerful Flask framework Anyone seeking a fast paced and engaging introduction to building web applications Whether you re a student a hobbyist or a professional developer Mastering Flask in 5 Days provides the practical knowledge and guidance you need to succeed in the exciting world of Flask web development

Mastering Object-Oriented Python Steven F. Lott,2019-06-14 Gain comprehensive insights into programming practices and code portability and reuse to build flexible and maintainable apps using object oriented principles Key FeaturesExtend core OOP techniques to increase integration of classes created with PythonExplore various Python libraries for handling persistence and object serializationLearn alternative approaches for solving programming problems with different attributes to address your problem domainBook Description Object oriented programming OOP is a relatively complex discipline to master and it can be difficult to see how general principles apply to each language s unique features With the help of the latest edition of Mastering Objected Oriented Python you ll be shown how to effectively implement OOP in Python and even explore Python 3 x Complete with practical examples the book guides you through the advanced concepts of OOP in Python and demonstrates how you can apply them to solve complex problems in OOP You will learn how to create high quality Python programs by exploring design alternatives and determining which design offers the best performance Next you ll work through special methods for handling simple object conversions and also learn about hashing and comparison of objects As you cover later chapters you ll discover how essential it is to locate the best algorithms and optimal data structures for developing robust solutions to programming problems with minimal computer processing Finally the book will assist you in leveraging various Python features by implementing object oriented designs in your programs By the end of

this book you will have learned a number of alternate approaches with different attributes to confidently solve programming problems in Python What you will learn Explore a variety of different design patterns for the `__init__` method Learn to use Flask to build a RESTful web service Discover SOLID design patterns and principles Use the features of Python 3's abstract base Create classes for your own applications Design testable code using pytest and fixtures Understand how to design context managers that leverage the `with` statement Create a new type of collection using standard library and design techniques Develop new number types above and beyond the built in classes of numbers Who this book is for This book is for developers who want to use Python to create efficient programs A good understanding of Python programming is required to make the most out of this book Knowledge of concepts related to object oriented design patterns will also be useful

Mastering Geospatial Analysis with Python Silas Toms, Paul Crickard, Eric van Rees, 2018-04-27 Explore GIS processing and learn to work with various tools and libraries in Python Key Features Analyze and process geospatial data using Python libraries such as Anaconda GeoPandas Leverage new ArcGIS API to process geospatial data for the cloud Explore various Python geospatial web and machine learning frameworks Book Description Python comes with a host of open source libraries and tools that help you work on professional geoprocessing tasks without investing in expensive tools This book will introduce Python developers both new and experienced to a variety of new code libraries that have been developed to perform geospatial analysis statistical analysis and data management This book will use examples and code snippets that will help explain how Python 3 differs from Python 2 and how these new code libraries can be used to solve age old problems in geospatial analysis You will begin by understanding what geoprocessing is and explore the tools and libraries that Python 3 offers You will then learn to use Python code libraries to read and write geospatial data You will then learn to perform geospatial queries within databases and learn PyQGIS to automate analysis within the QGIS mapping suite Moving forward you will explore the newly released ArcGIS API for Python and ArcGIS Online to perform geospatial analysis and create ArcGIS Online web maps Further you will deep dive into Python Geospatial web frameworks and learn to create a geospatial REST API What you will learn Manage code libraries and abstract geospatial analysis techniques using Python 3 Explore popular code libraries that perform specific tasks for geospatial analysis Utilize code libraries for data conversion data management web maps and REST API creation Learn techniques related to processing geospatial data in the cloud Leverage features of Python 3 with geospatial databases such as PostGIS SQL Server and Spatialite Who this book is for The audience for this book includes students developers and geospatial professionals who need a reference book that covers GIS data management analysis and automation techniques with code libraries built in Python 3 *Mastering Embedded Linux Programming* Frank Vasquez, Chris Simmonds, 2021-05-14 Build customize and deploy Linux based embedded systems with confidence using Yocto bootloaders and build tools Key Features Master build systems toolchains and kernel integration for embedded Linux Set up custom Linux distros with Yocto and manage board specific configurations Learn real world

debugging memory handling and system performance tuning

Book Description If you're looking for a book that will demystify embedded Linux then you've come to the right place. *Mastering Embedded Linux Programming* is a fully comprehensive guide that can serve both as a means to learn new things or as a handy reference. The first few chapters of this book will break down the fundamental elements that underpin all embedded Linux projects: the toolchain, the bootloader, the kernel, and the root filesystem. After that, you will learn how to create each of these elements from scratch and automate the process using Buildroot and the Yocto Project. As you progress, the book will show you how to implement an effective storage strategy for flash memory chips and install updates to a device remotely once it's deployed. You'll also learn about the key aspects of writing code for embedded Linux, such as how to access hardware from apps, the implications of writing multi-threaded code, and techniques to manage memory in an efficient way. The final chapters demonstrate how to debug your code, whether it resides in apps or in the Linux kernel itself. You'll also cover the different tracers and profilers that are available for Linux so that you can quickly pinpoint any performance bottlenecks in your system. By the end of this Linux book, you'll be able to create efficient and secure embedded devices using Linux. What you will learn:

- Use Buildroot and the Yocto Project to create embedded Linux systems.
- Troubleshoot BitBake build failures and streamline your Yocto development workflow.
- Update IoT devices securely in the field using Mender or balena.
- Prototype peripheral additions by reading schematics, modifying device trees, soldering breakout boards, and probing pins with a logic analyzer.
- Interact with hardware without having to write kernel device drivers.
- Divide your system up into services supervised by BusyBox, runit.
- Debug devices remotely using GDB and measure the performance of systems using tools such as perf, ftrace, eBPF, and Callgrind.

Who this book is for If you're a systems software engineer or system administrator who wants to learn how to implement Linux on embedded devices, then this book is for you. It's also aimed at embedded systems engineers accustomed to programming for low-power microcontrollers who can use this book to help make the leap to high-speed systems on chips that can run Linux. Anyone who develops hardware that needs to run Linux will find something useful in this book, but before you get started, you'll need a solid grasp on POSIX, standard C programming, and shell scripting.

Python Programming Essentials: Mastering the Fundamentals Ahmed Ghumman, 2024-03-14

Python Programming Essentials: Mastering the Fundamentals is your comprehensive guide to harnessing the power of Python from its basic syntax to advanced concepts and practical applications. In this book, you'll embark on a journey through Python's core features, starting with an introduction that lays the foundation for understanding why Python has become a dominant force in the programming world. From there, you'll dive into the basics, learning about variables, data types, control flow, and functions. As you progress, you'll explore core concepts such as data structures, object-oriented programming (OOP), and file handling, gaining a deeper understanding of how Python enables you to efficiently manage and manipulate data. The book doesn't stop at the basics; it delves into advanced topics like exception handling, regular expressions, web development with Flask, and database integration with SQLite. You'll also

discover how to apply your newfound knowledge to real world projects such as building a to do list application analyzing data and web scraping To reinforce your learning each chapter is packed with exercises challenges and questions to test your understanding and help you solidify your skills Plus you ll learn how to work with Python libraries and packages enhance your coding style and best practices and optimize performance for efficient development Whether you re a beginner looking to get started with Python or an experienced programmer aiming to deepen your understanding and enhance your skills Python Programming Essentials is your ultimate companion on the journey to mastering Python programming Unlock Python s potential and unleash your creativity with this indispensable resource

Mastering Python Networking Eric Chou,2018-08-29 Key Features Explore the power of Python libraries to tackle difficult network problems efficiently and effectively Use Python for network device automation DevOps and software defined networking Become an expert in implementing advanced network related tasks with Python Book Description Networks in your infrastructure set the foundation for how your application can be deployed maintained and serviced Python is the ideal language for network engineers to explore tools that were previously available to systems engineers and application developers In this second edition of Mastering Python Networking you ll embark on a Python based journey to transition from traditional network engineers to network developers ready for the next generation of networks This book begins by reviewing the basics of Python and teaches you how Python can interact with both legacy and API enabled network devices As you make your way through the chapters you will then learn to leverage high level Python packages and frameworks to perform network engineering tasks for automation monitoring management and enhanced security In the concluding chapters you will use Jenkins for continuous network integration as well as testing tools to verify your network By the end of this book you will be able to perform all networking tasks with ease using Python What you will learn Use Python libraries to interact with your network Integrate Ansible 2.5 using Python to control Cisco Juniper and Arista eAPI network devices Leverage existing frameworks to construct high level APIs Learn how to build virtual networks in the AWS Cloud Understand how Jenkins can be used to automatically deploy changes in your network Use PyTest and Unittest for Test Driven Network Development Who this book is for Mastering Python Networking is for network engineers and programmers who want to use Python for networking Basic familiarity with Python programming and networking related concepts such as Transmission Control Protocol Internet Protocol TCP IP will be useful

Mastering PyCharm Quazi Nafiul Islam,2015-10-23 Use PyCharm with fluid efficiency to write idiomatic python code About This Book Understand how PyCharm works and how you can leverage its strength to develop applications quickly Master PyCharm s editor to get a fast workflow Full of examples and illustrations that focus on the practical aspects of using PyCharm Who This Book Is For If you know PyCharm but want to understand it better and leverage its more powerful but less obvious tool set this is the book for you Serving as a launch pad for those who want to master PyCharm and completely harness its best features it would be helpful if you were familiar with some of

Python's most prominent tools such as virtualenv and Python's popular docstring formats such as reStructuredText and EpyType. What You Will Learn Understand the internal workings of the IntelliJ Platform Leverage PyCharm's powerful search tools and learn which ones are the best for you and your workflow Customize PyCharm's enhanced Python interpreter and its inbuilt terminal Develop web applications quickly and easily with different frameworks such as Flask and Django Understand how code completion works in PyCharm for Python and JavaScript In Detail PyCharm is addictive with powerful and configurable code completion superb editing tools top notch support diverse plugins and a vibrant ecosystem to boot Learning how PyCharm works and maximising the synergy of its powerful tools will help you to rapidly develop applications From leveraging the power of the editor to understanding PyCharm's internals this book will give you a comprehensive view of PyCharm and allow you to make your own choices about which workflow and tools are best for you You will start by getting comfortable with PyCharm and making it look exactly like you want You can customize the tools and taskbars to suit individual developers coding styles You also learn how to assign keyboard shortcuts You will master debugging by inserting breakpoints collecting runtime data and debugging from the console You will understand how PyCharm works underneath and how plugins such as Codemap Vim Bitbucket Assets compressor markdown bash file shortcut translator and gitignore leverage the power of the IntelliJ platform You will become comfortable using the VCS interface in PyCharm and see the benefits of using it for some simple tasks as well as some more complex tasks such as partial commits using changelists You will take an in depth look at the various tools in PyCharm improving your workflow drastically Finally you will deploy powerful PyCharm tools for Django Flask GAE and Pyramid Development becoming well acquainted with PyCharm's toolset for web development with popular platforms Packed with insider tricks this book will help you boost productivity with PyCharm Style and approach An easy to follow guide with plenty of examples and screenshots Each topic starts off with the goal of enhancing or changing a part of PyCharm to make it suit your needs

[Mastering Python for Networking and Security](#) José Ortega, 2021-01-04 Tackle security and networking issues using Python libraries such as Nmap requests asyncio and scrapy Key Features Enhance your Python programming skills in securing systems and executing networking tasks Explore Python scripts to debug and secure complex networks Learn to avoid common cyber events with modern Python scripting Book Description It's now more apparent than ever that security is a critical aspect of IT infrastructure and that devastating data breaches can occur from simple network line hacks As shown in this book combining the latest version of Python with an increased focus on network security can help you to level up your defenses against cyber attacks and cyber threats Python is being used for increasingly advanced tasks with the latest update introducing new libraries and packages featured in the Python 3.7.4 recommended version Moreover most scripts are compatible with the latest versions of Python and can also be executed in a virtual environment This book will guide you through using these updated packages to build a secure network with the help of Python scripting You'll cover a range of topics from building a network to the procedures you

need to follow to secure it Starting by exploring different packages and libraries you ll learn about various ways to build a network and connect with the Tor network through Python scripting You will also learn how to assess a network s vulnerabilities using Python security scripting Later you ll learn how to achieve endpoint protection by leveraging Python packages along with writing forensic scripts By the end of this Python book you ll be able to use Python to build secure apps using cryptography and steganography techniques What you will learn Create scripts in Python to automate security and pentesting tasks Explore Python programming tools that are used in network security processes Automate tasks such as analyzing and extracting information from servers Understand how to detect server vulnerabilities and analyze security modules Discover ways to connect to and get information from the Tor network Focus on how to extract information with Python forensics tools Who this book is for This Python network security book is for network engineers system administrators or any security professional looking to overcome networking and security challenges You will also find this book useful if you re a programmer with prior experience in Python A basic understanding of general programming structures and the Python programming language is required before getting started

Mastering OpenCV 4 with Python Alberto Fernández Villán,2019-03-29 Create advanced applications with Python and OpenCV exploring the potential of facial recognition machine learning deep learning web computing and augmented reality Key FeaturesDevelop your computer vision skills by mastering algorithms in Open Source Computer Vision 4 OpenCV 4 and PythonApply machine learning and deep learning techniques with TensorFlow and KerasDiscover the modern design patterns you should avoid when developing efficient computer vision applicationsBook Description OpenCV is considered to be one of the best open source computer vision and machine learning software libraries It helps developers build complete projects in relation to image processing motion detection or image segmentation among many others OpenCV for Python enables you to run computer vision algorithms smoothly in real time combining the best of the OpenCV C API and the Python language In this book you ll get started by setting up OpenCV and delving into the key concepts of computer vision You ll then proceed to study more advanced concepts and discover the full potential of OpenCV The book will also introduce you to the creation of advanced applications using Python and OpenCV enabling you to develop applications that include facial recognition target tracking or augmented reality Next you ll learn machine learning techniques and concepts understand how to apply them in real world examples and also explore their benefits including real time data production and faster data processing You ll also discover how to translate the functionality provided by OpenCV into optimized application code projects using Python bindings Toward the concluding chapters you ll explore the application of artificial intelligence and deep learning techniques using the popular Python libraries TensorFlow and Keras By the end of this book you ll be able to develop advanced computer vision applications to meet your customers demands What you will learnHandle files and images and explore various image processing techniquesExplore image transformations including translation resizing and croppingGain insights into building

histograms
Brush up on contour detection filtering and drawing
Work with Augmented Reality to build marker based and markerless applications
Work with the main machine learning algorithms in OpenCV
Explore the deep learning Python libraries and OpenCV deep learning capabilities
Create computer vision and deep learning web applications
Who this book is for
This book is designed for computer vision developers engineers and researchers who want to develop modern computer vision applications
Basic experience of OpenCV and Python programming is a must Mastering Python Programming S. Steven, Mastering Python Programming From Basics to Advanced by S Steven is a comprehensive hands on guide for learning Python in a structured and practical way
Whether you are a beginner taking your first steps into coding or an experienced developer looking to strengthen your Python expertise this book covers everything you need to become proficient **Mastering Python** Cybellium,2023-09-06 Cybellium Ltd is dedicated to empowering individuals and organizations with the knowledge and skills they need to navigate the ever evolving computer science landscape securely and learn only the latest information available on any subject in the category of computer science including Information Technology IT Cyber Security Information Security Big Data Artificial Intelligence AI Engineering Robotics Standards and compliance
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Why This Book Python is one of the most popular and versatile programming languages in the world
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The GIAC Python Coder GPYC certification is a prestigious credential designed for professionals who want to demonstrate their expertise in secure Python programming
This certification validates the ability to write Python scripts that are secure and effective handling data and system operations with precision
The GPYC is recognized for its rigorous standards requiring candidates to master not only Python programming but also the best practices for cybersecurity
Attaining this certification signifies a deep understanding of Python s capabilities and its application in creating secure efficient code
In today s fast paced technology landscape the GPYC certification is crucial for professionals aiming to excel in fields where Python is a dominant programming language such as data science cybersecurity and software development
This certification is tailored for programmers security

professionals and IT specialists who recognize the growing importance of security in software design As industries increasingly prioritize data protection and system integrity possessing the GPYC certification distinguishes professionals as knowledgeable and competent in applying Python securely in real world scenarios With the demand for skilled Python programmers on the rise this certification verifies one s ability to contribute effectively to organizational security goals The book [GIAC Python Coder GPYC 350 Practice Questions Detailed Explanations for Mastering Secure Python Programming](#) offers a comprehensive collection of practice questions meticulously crafted to cover all exam domains These questions mimic real world scenarios challenging learners to think critically and apply their knowledge in problem solving exercises that extend beyond mere memorization Each question is accompanied by detailed explanations providing insight into the reasoning and principles behind secure Python programming This approach ensures that learners not only prepare thoroughly for the exam but also develop a robust understanding of Python s application in secure environments Pursuing the GPYC certification and utilizing this resource can significantly enhance career prospects and professional standing Certified individuals are often seen as valuable assets to organizations that prioritize security and innovation This book provides the tools necessary for professional growth offering learners a chance to gain confidence in their coding abilities and secure their place in the competitive tech industry By mastering the concepts presented candidates can transform their career trajectory opening doors to advanced roles and opportunities in software development and cybersecurity

[Mastering Embedded Linux Development](#) Frank Vasquez,Chris Simmonds,2025-05-27 Written by Frank Vasquez an embedded Linux expert this new edition enables you to harness the full potential of Linux to create versatile and robust embedded solutions All formats include a free PDF and an invitation to the Embedded System Professionals community Key Features Learn how to develop and configure reliable embedded Linux devices Discover the latest enhancements in Linux 6 6 and the Yocto Project 5 0 codename Scarthgap Explore different ways to debug and profile your code in both user space and the Linux kernel Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionMastering Embedded Linux Development is designed to be both a learning resource and a reference for your embedded Linux projects In this fourth edition you ll learn the fundamental elements that underpin all embedded Linux projects the toolchain the bootloader the kernel and the root filesystem First you will download and install a pre built toolchain After that you will cross compile each of the remaining three elements from scratch and learn to automate the process using Buildroot and the Yocto Project The book progresses with coverage of over the air software updates and rapid prototyping with add on boards Two new chapters tackle modern development practices including Python packaging and deploying containerized applications These are followed by a chapter on writing multithreaded code and another on techniques to manage memory efficiently The final chapters demonstrate how to debug your code whether it resides in user space or in the Linux kernel itself In addition to GNU debugger GDB the book also covers the different tracers and profilers that are available for Linux so that you can quickly pinpoint any performance

bottlenecks in your system By the end of this book you will be able to create efficient and secure embedded devices with Linux that will delight your users What you will learn Cross compile embedded Linux images with Buildroot and Yocto Enable Wi Fi and Bluetooth connectivity with a Yocto board support package Update IoT devices securely in the field with Mender or balena Prototype peripheral additions by connecting add on boards reading schematics and coding test programs Deploy containerized software applications on edge devices with Docker Debug devices remotely using GDB and measure the performance of systems using tools like perf and ply Who this book is for If you are a systems software engineer or system administrator who wants to learn how to apply Linux to embedded devices then this book is for you The book is also for embedded software engineers accustomed to programming low power microcontrollers and will help them make the leap to a high speed system on chips that can run Linux Anyone who develops hardware for Linux will find something useful in this book But before you get started you will need a solid grasp of the POSIX standard C programming and shell scripting

Mastering OpenTelemetry and Observability Steve Flanders,2024-10-22 Discover the power of open source observability for your enterprise environment In *Mastering Observability and OpenTelemetry Enhancing Application and Infrastructure Performance and Avoiding Outages* accomplished engineering leader and open source contributor Steve Flanders unlocks the secrets of enterprise application observability with a comprehensive guide to OpenTelemetry OTel Explore how OTel transforms observability providing a robust toolkit for capturing and analyzing telemetry data across your environment You will learn how OTel delivers unmatched flexibility extensibility and vendor neutrality freeing you from vendor lock in and enabling data sovereignty and portability You will also discover Comprehensive coverage of observability issues and technology Dive deep into the world of observability and gain a comprehensive understanding of observability fundamentals with practical insights and real world use cases Practical guidance From instrumentation techniques to advanced tracing strategies gain the skills needed to create highly observable systems Learn how to deploy and configure OTel even in challenging brownfield environments with step by step instructions and hands on exercises An opportunity for community contributions and communication Join the OTel community including end users vendors and cloud providers and shape the future of observability while connecting with experts and peers Whether you are a novice or a seasoned professional *Mastering Observability and OpenTelemetry* is your roadmap to troubleshooting availability and performance problems by learning to detect anomalies interpret data and proactively optimize performance in your enterprise environment Embark on your journey to observability mastery today

Mastering Linux - When you don't know sh#t Lyron Foster,2023-03-01 Looking to learn Linux but don t know where to start Look no further than this comprehensive guide Written with beginners in mind this book covers everything you need to know to get started with Linux including choosing the right distribution installation and configuration basic commands file system management web and database services and much more With clear explanations and step by step instructions this book is perfect for anyone who wants to learn Linux whether you re a

complete beginner or looking to expand your knowledge Plus with a glossary of Linux commands included you'll never be left in the dark about what a command means or how to use it

Grow with Python Programming: From Basics to Advanced

Mark Fliks, 2024-06-15

Grow with Python Programming From Basics to Advanced by Mark Fliks is an extensive guide designed to take readers from the fundamentals of Python programming to more advanced topics This book offers a comprehensive learning experience combining clear explanations with hands on examples to ensure a deep understanding of Python

Key Features

Structured Learning Path The book is divided into three main sections Basics Intermediate and Advanced each building upon the previous one to ensure a smooth learning curve

Hands On Approach Each chapter includes practical examples and exercises allowing readers to apply what they've learned immediately

Comprehensive Coverage From basic syntax and data structures to advanced topics like decorators generators and concurrency this book covers a wide range of Python programming aspects

User Friendly Clear easy to follow instructions and a focus on readability make this book accessible to beginners while still providing valuable insights for experienced programmers

Contents Overview

Introduction to Python History and features of Python Setting up the Python environment Writing and running your first Python script

Basic Python

Syntax Variables and data types Basic operators Input and output functions Control Flow Conditional statements Loops for while nested Break and continue statements Functions Defining and calling functions Function arguments and return values Built in functions

Data Structures Lists tuples dictionaries sets Methods and operations for each data structure

Intermediate Topics Advanced data structures String manipulation Modules and packages File handling Error handling

Object Oriented Programming (OOP) Classes and objects Inheritance polymorphism encapsulation

Advanced Topics Decorators and generators Concurrency multithreading multiprocessing asyncio Working with databases Web development with Flask and Django Web scraping Data Science and Machine Learning Introduction to data science Simple machine learning projects

Why Choose This Book

Comprehensive Guide It serves as an all in one resource for learning Python from the basics to advanced topics

Practical Examples Real world examples and projects help solidify your understanding and provide a practical context

Clear Explanations The author's straightforward writing style makes complex concepts easier to grasp

Learning Outcomes By the end of this book you will Understand the core concepts of Python programming Be able to write debug and optimize Python code Have experience with advanced Python features and libraries Be prepared to tackle real world programming challenges and projects

Whether you are a beginner looking to start your programming journey or an experienced developer aiming to enhance your skills *Grow with Python Programming From Basics to Advanced* is an invaluable resource that will help you achieve your goals

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