

Undergraduate Topics in Computer Science

James T. Streib

Guide to Assembly Language

A Concise Introduction

Second Edition



 Springer

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Anthony S. Fauci



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stack instructions discusses procedures and macros and examines arrays and strings investigates machine language from a discovery perspective This textbook is an ideal introduction to programming in assembly language for undergraduate students and a concise guide for professionals wishing to learn how to write logically correct programs in a minimal amount of time

Guide to Java James T. Streib, Takako Soma, 2023-03-12 This textbook presents a focused and accessible primer on the fundamentals of Java programming with extensive use of illustrative examples and hands on exercises Addressing the need to acquire a good working model of objects in order to avoid possible misconceptions the text introduces the core concepts of object oriented programming at any stage supported by the use of contour diagrams Each chapter has one or more complete programs to illustrate the various ideas presented and to help readers learn how to write programs on their own Chapter summaries and practical exercises also are included to help the reader to review their progress and practice their skills This substantially updated second edition has been expanded with additional exercises and includes new material on bit manipulation and parallel processing Topics and features Introduces computing concepts in Chapter 0 for new programmers Adds new chapters on bit manipulation and parallel processing Contains exercises at the end of each chapter with selected answers Supports both text based and GUI based Input Output Objects can be introduced first last or intermixed with other material Uses contour diagrams to illustrate objects and recursion Discusses OOP concepts such as overloading class methods and inheritance Introduces string variables and illustrates arrays and array processing Discusses files elementary exception processing and the basics of Javadoc This concise and easy to follow textbook guide is ideal for students in an introductory programming course It is also suitable as a self study guide for both practitioners and academics

Neuroprosthetic Supersystems Architecture Matthew E. Gladden, 2017-05-13 This volume serves as a resource for the design and analysis of neuroprosthetic supersystems which can be defined as organizations either small or large simple or complex whose human members have been neuroprosthetically augmented While numerous other texts focus on the biomedical engineering of neuroprostheses as technological devices or on the biocybernetic engineering of the host device system comprising a neuroprosthesis and its human host this volume presents a unique investigation of the intentional creation of higher order supersystems that allow multiple neuroprosthetically augmented human beings to interact with one another and with external information systems in order to accomplish some shared task In essence this can be understood as the work of designing and managing neuroprosthetically enhanced organizations Individual chapters present an ontology of the neuroprosthesis as a computing device a biocybernetic ontology of the host device system an ontology of the neuroprosthesis as an instrument of cyborgization motivating and inhibiting factors for the organizational deployment of posthumanizing neuroprostheses by military organizations and other early adopters an introduction to enterprise architecture in the context of technological posthumanization an exploration of the implications of neuroprosthetic augmentation for enterprise architecture and considerations for the development of effective network topologies for

neuroprosthethically augmented organizations The conceptual frameworks formulated within this book offer a wide range of tools that can be of use to policymakers ethicists neuroprosthetic device manufacturers organizational decision makers and others who must analyze or manage the complex legal ethical and managerial implications that result from the use of emerging neuroprosthetic technologies within an organizational context Microprocessor 5 Philippe Darche,2021-02-17 Since its commercialization in 1971 the microprocessor a modern and integrated form of the central processing unit has continuously broken records in terms of its integrated functions computing power low costs and energy saving status Today it is present in almost all electronic devices Sound knowledge of its internal mechanisms and programming is essential for electronics and computer engineers to understand and master computer operations and advanced programming concepts This book in five volumes focuses more particularly on the first two generations of microprocessors those that handle 4 and 8 bit integers Microprocessor 5 the fifth and final volume of this series of books first presents the hardware and software aspects of the development chain of a microprocessor based digital system Finally to round up the series and offer a historical perspective the architectures of the first microcomputers are detailed A comprehensive approach is used with examples drawn from current and past technologies that illustrate theoretical concepts making them accessible

Programmer's Guide to the OS/2 Presentation Manager Michael J. Young,1989 *PC Mag* ,1983-10 PCMag.com is a leading authority on technology delivering Labs based independent reviews of the latest products and services Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology **From Chips to Systems** Rodney Zaks,Alexander Wolfe,1987 A solid and accessible introduction to hardware **The ABC's of Excel on the Macintosh** Douglas Hergert,1990 *Le microprocesseur 5* Philippe Darche,2021-06-01 Depuis 50 ans le microprocesseur forme moderne et integre de l'unit centrale n'a cessé d'évoluer en termes d'intégration de fonctions de puissance de calcul de baisse de prix et d'économie d'énergie Il est aujourd'hui présent dans la quasi totalité des appareils électroniques Bien connaître ses mécanismes internes et sa programmation est essentiel pour comprendre et maîtriser le fonctionnement d'un ordinateur et les concepts liés de programmation Le microprocesseur 5 traite des deux premières générations de microprocesseurs c'est-à-dire celles qui manipulent les entiers aux formats de 4 et 8 bits Ce volume présente les aspects matériels et logiciels de la chaîne de développement d'un système numérique basé sur un microprocesseur Il décrit également les architectures des premiers micro ordinateurs pour une remise en perspective historique Des exemples puisés dans les technologies actuelles et anciennes illustrent et rendent accessibles les concepts théoriques **MS-DOS Advanced Programming** Michael J. Young,1988 Shows how to achieve optimal software performance under MS-DOS This is a collection of practical techniques with source code listings designed to enhance software performance by taking fullest advantage of the rich set of resources intrinsic to MS-DOS machines **Advanced Techniques in Turbo Prolog** Carl Townsend,1987 *Handbook of Electronics Tables and Formulas* Howard W. Sams & Co. Engineering Staff,1986 A

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