

# Google Maps JavaScript API Cookbook

Over 50 recipes to help you create web maps and GIS web applications using the Google Maps JavaScript API



## **Google Maps Javascript Api Cookbook**

**Hoc Phan** 

#### Google Maps Javascript Api Cookbook:

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ArcGIS for Desktop Cookbook Daniela Cristiana Docan, 2015-01-22 This book is a good companion to get you guickly acquainted with everything you need to increase your productivity with the ArcGIS Desktop It would be helpful to have a bit of familiarity with basic GIS concepts If you have no previous experience with ArcGIS this book will still be helpful for you because it will help you catch up to the acquainted users from a practical point of view **JavaScript Cookbook Shelley** Powers, 2015-01-26 Problem solving with JavaScript is a lot trickier now that its use has expanded considerably in size scope and complexity This cookbook has your back with recipes for common tasks across the JavaScript world whether you re working in the browser the server or a mobile environment Each recipe includes reusable code and practical advice for tackling JavaScript objects Node Ajax JSON data persistence graphical and media applications complex frameworks modular JavaScript APIs and many related technologies Aimed at people who have some experience with JavaScript the first part covers traditional uses of JavaScript along with new ideas and improved functionality The second part dives into the server mobile development and a plethora of leading edge tools You ll save time and learn more about JavaScript in the process Topics include Classic JavaScript Arrays functions and the JavaScript Object Accessing the user interface Testing and accessibility Creating and using JavaScript libraries Client server communication with Ajax Rich interactive web effects JavaScript All Blown Up New ECMAScript standard objects Using Node on the server Modularizing and managing JavaScript Complex JavaScript frameworks Advanced client server communications Visualizations and client server graphics Mobile application development **Learning Android Google Maps** Raj Amal W., 2015-09-30 Integrate Google Maps with your Android application to offer feature rich and interactive maps About This Book Set up the development environment and obtain the Google API key to create your first map application Create a cutting edge Google maps application by

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Mapbox Cookbook Bill Kastanakis, 2016-03-22 Over 35 recipes to design and implement uniquely styled maps using the

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through practical recipes Book DescriptionThe Raspberry Pi Zero one of the most inexpensive fully functional computers available is a powerful and revolutionary product developed by the Raspberry Pi Foundation The Raspberry Pi Zero opens up a new world for the makers out there This book will give you expertise with the Raspberry Pi Zero providing all the necessary recipes that will get you up and running In this book you will learn how to prepare your own circuits rather than buying the expensive add one available in the market We start by showing you how to set up and manage the Pi Zero and then move on to configuring the hardware running it with Linux and programming it with Python scripts Later we integrate the Raspberry Pi Zero with sensors motors and other hardware You will also get hands on with interesting projects in media centers IoT and more What you will learn Get a hands on introduction to Linux Python and shell scripts with the Raspberry Pi Zero Become a master at driving GPIOs and controlling relays motors transistors buzzers audio read switches and interrupts with the Raspberry Pi Zero Control GPIOs using the web interface and Node is Connect displays LED matrixes analog sensors and digital sensors Hack the Ethernet on the Raspberry Pi Zero Make your Raspberry Pi Zero an IoT based sensor node and remotely monitor your data Who this book is for This book is for programmers and hobbyists who are eager to dive deep into the Raspberry Pi Zero If you have basic or zero knowledge of the Raspberry Pi Zero or if you looking for examples of ways to utilize the Raspberry Pi s GPIO interface then this book is ideal for you Basic knowledge of Python will be beneficial and experience with circuitry and electronics will be needed for the later chapters in the book PHP Ajax Cookbook Milan Sedliak, R. Rajesh Jeba Anbiah, 2011-12-08 Annotation Ajax is the necessary paradigm in Web 2 0 sites Most of the Web 2 0 sites are built with PHP and Ajax Extending AJAX is about delivering front end service for accessing back end services in PHP in a quick and easy manner With this book in hand you will learn how to use the necessary tools for Ajaxification of websites and iPhones PHP AJAX cookbook will teach you how to use the combination of PHP AJAX as a powerful platform for websites or web applications Using AJAX for Communication with Server leads to faster response with PHP at the back end services The combination of AJAX PHP has many features such as speeding up the user experience giving your web client much quicker response time and letting the client browser retrieve data from the server without having to refresh the whole page You will learn the nuances of optimization and debugging Ajax applications Further you will learn how to program Ajax on iPhone devices This book will teach you popular selector based JavaScript followed by important concepts on debugging optimization and best practices There is a collection of recipes focused on creating basic utilities such as validating form using Ajax and creating a five star rating system As jQuery is quite popular useful tools and jQuery plugins like Ajax tooltips tab navigation autocomplete shopping cart and Ajax chat are covered subsequently By the end of chapter 7 you will learn to visually speed up website responsiveness to building SEO friendly Ajax websites Also get to know about all popular Ajax webservices and APIs like Twitter Facebook and Google Maps which are covered in Ajax Mashups Finally step by step recipes are presented to build iPhone apps using basic libraries and everyday useful Ajax tools Build rich interactive web 2 0

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building and publishing interactive web maps The book Gives an introduction to fundamental web technologies HTML CSS and JavaScript Covers Leaflet the popular open source JavaScript library for building web maps Describes the GeoJSON vector layer format and the Ajax technique for loading data Shows how spatial database APIs such as the CARTO platform can be combined with a web map to guery and display large amounts of data Introduces client side geoprocessing with the Turf is JavaScript library for applying spatial operators in the browser Demonstrates a complex web mapping application for collecting crowdsourced data combining Leaflet CARTO and the Leaflet draw plugin Goes over 69 complete code examples and includes 9 solved exercises for building web maps and web pages downloadable code is provided in the online supplement The book is intended for beginners with no background in web technologies or programming Nevertheless some prior experience with computers and programming is beneficial The book can be used for self study or as a textbook in a standard undergraduate Web mapping course in a Geography department intended for students specializing in Geographic **Information Systems GIS** HTML5 Cookbook Christopher Schmitt, Kyle Simpson, 2011-11-07 With scores of practical recipes you can use in your projects right away this cookbook helps you gain hands on experience with HTML5 s versatile collection of elements You get clear solutions for handling issues with everything from markup semantics web forms and audio and video elements to related technologies such as geolocation and rich JavaScript APIs Each informative recipe includes sample code and a detailed discussion on why and how the solution works Perfect for intermediate to advanced web and mobile web developers this handy book lets you choose the HTML5 features that work for you and helps you experiment with the rest Test browsers for HTML5 support and use techniques for applying unsupported features Discover how HTML5 makes web form implementation much simpler Overcome challenges for implementing native audio and video elements Learn techniques for using HTML5 with ARIA accessibility quidelines Explore examples that cover using geolocation data in your applications Draw images use transparencies add gradients and patterns and more with Canvas Bring HTML5 features to life with a variety of advanced JavaScript APIs Mastering ¡Query Mobile Chip Lambert, Shreerang Patwardhan, 2015-07-30 ¡Query Mobile is a touch optimized JavaScript framework Using this framework we can create mobile web applications using standard web technologies such as HTML5 CSS3 and JavaScript which will function and behave consistently across multiple devices of different form factors. The book starts with you setting up the development environment that will enable you to complete the project that accompanies the book Furthermore you will get a brief overview of developing for mobile devices and a brief look at RESS You will then start putting together a touch based navigation system as you link pages together and explore the various widgets and controls used to build the project Finally some mobile best practices that will benefit you will be looked at as you go deeper into jQuery Mobile development By the end of the book you will be well equipped with an extensive knowledge of jQuery Mobile not only to build applications but to effectively customize and maintain them PhoneGap 4 Mobile Application Development Cookbook Zainul Setyo

Pamungkas, 2015-10-30 Build real world hybrid mobile applications using the robust PhoneGap development platform About This Book Get to grips with the usage of PhoneGap and its command line interface Learn to use numerous plugins to access several hardware capabilities Step by step instructions on creating captivating mobile applications using popular frameworks Who This Book Is For If you are a developer who wants to get started with mobile application development using PhoneGap then this book is for you Previous experience with data mining libraries will help but is not mandatory A basic understanding of web technologies such as HTML CSS and JavaScript is a must What You Will Learn Set up a development environment to develop PhoneGap applications Generate build and run applications using the PhoneGap command line interface Install plugins from the command line to add native capabilities to your application Call the JavaScript API of plugins and hook into native events Manipulate DOM using zepto and xuijs Develop a user interface using jQuery Mobile and the Ionic framework Get accustomed to using the PhoneGap Build service In Detail Developing mobile applications often feels intimidating Especially when building cross platform application We have to learn a specific programming language to build an application for each platform PhoneGap makes cross platform mobile application development faster and easier by using web technologies such as HTML5 CSS and JavaScript This book gives you practical lessons on how to build a world class mobile application using PhoneGap Whether you are a brand new to mobile application development a web developer expert or a seasoned mobile application developer this book will guide you through creating hybrid mobile applications Starting with setting up a development environment the book moves on to utilizing a new PhoneGap command line tool installing plugins and designing your application It then moves on to concepts such as file system storage and local database the book effectively lays a solid base for advanced topics By working through the steps in each chapter you will guickly master the features of PhoneGap By the end of the book you will be able to successfully build a highly functional real world hybrid mobile application using PhoneGap Style and approach And easy to follow guide full of practical examples of real world mobile application Each topic is explained step by step with detailed explanations on each concept HTML5 Developer's Cookbook Chuck Hudson, Tom Leadbetter, 2011-12-01 2012 Jolt Productivity Award winner Using HTML5 web developers can create standards based browser applications with extraordinary richness and power incorporating everything from drag and drop to native audio and video all without any third party plug ins Simply put every web developer needs to master HTML5 and the sooner you do so the greater advantage you ll have HTML5 Developer's Cookbook provides all the expert advice and proven code you need to start building production quality HTML5 applications right now Authors Chuck Hudson and Tom Leadbetter present tested modular recipes at beginner intermediate and advanced levels You ll learn exactly how to deliver state of the art user experiences by integrating HTML5 s new and enhanced elements with CSS3 multimedia and JavaScript APIs Reflecting current standards this book prioritizes HTML5 features with substantial browser support and identifies the level of browser support for each feature discussed Coverage includes Understanding and using HTML5 s new structural

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